

PLAYER FILL-IN CONDITIONS – v3

PLAYING 'ORDER' & PLAYER 'RATING'

Team order is now dynamically controlled within SportyHQ and will no longer be 'locked' for the week. Team captains are required to reach a mutual agreement on playing order prior to the commencement of play. This agreement will be based on the displayed team order within SportyHQ immediately prior to the commencement of play. For the purpose of fill-ins etc. a player's rating is considered to be that 'as at' commencement of play.

PLAYING 'ACROSS' - TWO TEAMS IN SAME GRADE

A player in a club with two teams entered in the same grade is eligible to play for the other team only if the following conditions are satisfied:

- A fill-in player must play in a position in the requesting team according to his rating.
- Player ratings to be used are those defined 'as at' commencement of play.
- The number 1 player from the "donor team" may play only if the number 1 player of the "requesting team" is not playing.
- No player in the requesting team may play lower than their nominated position for that week.
- An individual player may only play across a maximum of 4 occasions per season.
- Players may not play across during finals.

PLAYING 'DOWN'

A player may only play in a lower grade if the following conditions apply:

- A fill-in player may NOT exceed the rating of the player being replaced unless prior approval has been granted by the M&P Chairman has been granted.
- A fill-in player must play in a position in the requesting team according to his rating.
- Player ratings to be used are those defined 'as at' commencement of play.
- No player in the requesting team may play lower than their nominated position for that week.
- An individual player may only play down a maximum of 4 occasions per season.
- Players may not play down in finals matches.
- In all other cases the delegate of the Member Club must seek approval from the Match and Pennant Chairman prior to playing any player in a lower grade.

PLAYING 'UP'

Any player may play up in a higher grade if the following conditions apply:

- A fill-in player must play in a position in the requesting team according to his rating.
- Player ratings to be used are those defined 'as at' commencement of play.
- No player in the requesting team may play lower than their nominated position for that week.
- A player who has satisfied the normal conditions for playing in finals may play up but only at the lowest team position.

PLAYING 'TWICE' (Same team @ 3 & 4)

A player may play 'twice' on an evening for a team at positions 3 and 4 if the following conditions are satisfied:

- The player must be listed at the number 4 position or lower on the week of play.
- The rubber at 3 must be played before the rubber at 4.
- Prior notice is provided to opposition team.
- If prior notice is not made, and mutual agreement cannot be reached on evening of play, then a walkover at 4 will be taken.
- An individual player may only use this rule on a maximum of 4 occasions per season.
- Players may not play twice at 3 and 4 during finals.

PLAYING 'TWICE' (Different teams – Club Circuit competition)

A player may play 'twice' on an evening in different Club Circuit teams if the following conditions are satisfied:

- The teams are playing at the same venue and are members of the Club Circuit competition.
- The teams involved are from the same club or have a prior agreed player sharing arrangement.
- All usual fill-in conditions are met.

PLAYING 'TWICE' (Different teams – Different competitions)

A player may not play twice on the same night in any **separate** Squash & Racquetball Victoria affiliated squash competition UNLESS it is the finals and permission is granted by the Club Circuit Match and Pennant Chairman.

PLAYER REGISTRATION

All players must be registered, or approved, PRIOR to their participation in a match.

Registration can only be made by an application from the member club's Match & Pennant representative to the Club Circuit Match and Pennant Chairman, Brendan Perry (0412 998 362), or in his absence, the Club Circuit secretary.

This ruling particularly applies to a player 'filling in' as an emergency in a team during the season as the player must be registered before squash insurance is applicable.